



STEVE JONES

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PROFILE



I'm a graduate student passionate about creating wicked awesome software products. I enjoy spending my time understanding user needs to design solutions, finding ways to organize processes efficiently, as well as satisfying my obsession of the Boston Red Sox.

EDUCATION



- M.S. Human-Computer Interaction 2016 - 2018
Georgia Institute of Technology
- Management of Technology Graduate Certificate
- Graduate Research Assistant
- B.S. Computer Science 2012 - 2016
University of Massachusetts - Amherst
- Concentration: Software Engineering
- Commonwealth Honors College

SKILLS



DESIGN

Wireframing | Rapid Prototyping | Storyboarding | Graphic Design | Sketch | Photoshop | Illustrator | Balsamiq | Video Production

RESEARCH

Usability Testing | Experimental Design | Contextual Inquiry | Survey Design | Task Analysis | Affinity Diagramming | Information Architecture | Design Sprints

DEV

HTML | CSS | JavaScript | JAVA | Scala | Python | LESS/SCSS | WordPress | Git

WORK EXPERIENCE



- DRAPER LABS SUMMER 2017
UX Researcher & Sembler Associate - Intern
- Designed a tactical UI, designed & ran experiments to test performance metrics
- Conducted 10+ user tests to develop a set of heuristics for Microsoft Hololens
- Lead generation & needs assessment with technical startups
- GAIN LIFE, INC. SUMMER 2016
Product & UX Lead - Intern
- Developed product strategy for digital health coaching application
- Analyzed user needs & proposed, designed, implemented UX solutions
- TIMETRADE SYSTEMS INC. SUMMER 2015
UX Engineer - Intern
- Designed & developed TimeTrade's new Click To Check In web application
- Researched, designed, & implemented UX improvements to 4 apps
- SEASCAPETECH JULY 2010 - MAY 2015
Founder & President
- Created 30+ WordPress websites for clients in a variety of industries
- Managed a team of up to 3 developers
- UMASS STUDENT GOVERNMENT 2013 & 2014
Secretary of Technology
- Designed & developed SGA's "What To Fix" web application
- Met with CIO & VC of IT regarding UMass tech policy, funding, & strategy
- HYDROID INC. SUMMER 2013
Web Development Intern
- Designed & developed Hydroid's company intranet
- Developed PHP plugin to manage of 100+ Windows Active Directory users
- EBSCO INFORMATION SERVICES SUMMER 2012
User Experience Intern
- Researched & proposed UX strategies for EBSCO Connection website
- Analyzed mouse tracking, heat maps, and web traffic data

PROJECTS

[VIEW HTTP://STEVEJONES.IO FOR FULL PORTFOLIO](http://stevejones.io)



- AUTONOMOUS AUTO HUD RESEARCH
UX Research & Design
- Researched increasing driver vigilance in autonomous automobiles
- Designed variations of HUDs for quantitative user testing
- UNDERGRAD HONORS THESIS
UX Implications of Google's Material Design Floating Action Button
- Design & prototype mobile app to perform user testing of the FAB
- Conducted 44 user tests and analyzed qualitative & quantitative results
- MOLECULAR PLAYGROUND
Product Manager
- Managed team of 10 undergrads to design & build web app for a client
- Lead 30+ meetings to create requirement spec, design docs, and test plan
- Communicated with client & team to define a product vision & strategy
- MOOD.IO
UX Lead
- Led UX design for 6 person team to build mood tracking Android app
- Designed low & high fidelity prototypes - presented designs to client